Activity header

//there is composition where an activity has a time, time will be in military time

Class Activity

{

Private:

String ActivityName;

Int startTime;

Int Endtime;

Public:

//get function

String getAcitivytName();

Int getStartTime;

Int getEndTime;

//set function

void setActivityName(string);

void setStartTime(int);

void setEndTime(int);

//print function

Void printActivity();

};